import java.util.\*;

public class Prog18{

static int x;

public static void set(){ //setter

System.out.print("Enter any number: ");

Scanner s=new Scanner(System.in);

int n=s.nextInt();

x=n;

}

public static void get(){ //Getter

System.out.println("The no. entered by the user is "+x);

}

public static void main(String[] args) {

Prog18.set();

Prog18.get();

}

}